

Department of Fine Arts

Contact Information

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Introduction

The Department of Fine Arts, National Taiwan Normal University (NTNU), was founded in August 1947. It is home to some of the island's most famous artists, including Liao Chi-chun, Chen Huei-kun, Pu Hsin-yu, Huang Jun-bi, Chang Yi-shiung, Chu Teh-chun, Li Shih-chiao, Chin Chin-po, Sun Chia-chin, Lin Yu-shan, and Sun To-tzu. Since its founding, the department has been the cradle of Taiwan's arts education and contemporary art scene. Our department is dedicated to training art professionals, promoting local arts education and broadening the exposure of Taiwanese art and artists internationally. We continue to develop a balanced and comprehensive program—one bridging traditional cultures and international artistic trends. With this all-inclusive approach to arts, we aim to train and educate art professionals equipped with a solid academic foundation and forward-looking innovative vision.



Instructional Objectives

Undergraduates study in 2 main streams: 1) Chinese Painting and 2) Western Painting. To keep up with the times, curriculums have evolved to better connect traditional and contemporary arts, with a dual emphases on studio art and art theory.

Graduate students study in one of 4 main streams: 1) Chinese Painting, 2) Western Painting, 3) Art Education and Art Administration, and 4) Aesthetics, Media Art, and Art History. The objectives in each stream is to acquaint students with art history and cultural theory, to help them master expressive techniques, and to integrate arts and technology accordingly.

The program also admits outstanding art professionals in 3 streams: 1) Art Creation

and Theory (Ink Painting, Technology of Art Restoration and Conservation), 2) Art Education, Art Administration, and Art Management, and 3) Aesthetics, Media Art, and Art History.

Feature of the Curriculum

Art Restoration and Conservation Curriculum: Focuses on the repair of NTNU's collection of work of former graduates, as well as internships within the industry. Over their studies, students come to better understand required professional skills, as well as the creative process, materials and environmental factors involved.

Degree Requirements

Undergraduate Program	Graduate Program Master of Fine Arts
<p>Students are required to complete a minimum of 128 credits:</p> <ul style="list-style-type: none"> - Required Courses – 18 credits - Humanities Courses – 10 credits - Faculty Package (Required) – 38 credits - Stream Package + Elective Courses – 37 credits - Elective Courses – 25 credits <p>Courses include:</p> <ul style="list-style-type: none"> I Art Theory, Art Education and Art Administration II Art Creation and Studio Practice: Chinese Painting and Calligraphy, 2D Painting and Mixed Media, 3D Plastic Art, Image Art 	<p>Students are required to complete a minimum of 30 credits for graduation:</p> <ul style="list-style-type: none"> - Faculty Package (Elective Courses) – 6 credits - Stream Package (Elective Courses) – 18 credits - Stream-Crossing Courses – 6 credits <p>Students are divided into 2 main streams:</p> <ul style="list-style-type: none"> - Art Education, Art Administration, and Art Management - Aesthetics, Media Art, and Art History <p>Ph.D. of Fine Arts - Art Creation and Theory</p> <p>Students are required to complete a minimum of 42 units for graduation</p> <ul style="list-style-type: none"> - Faculty Package (Elective Courses) – 6 credits - Stream Package (Elective Courses) – 30 credits - Stream-Crossing Courses – 6 credits <p>Students specialize in one of three creative fields:</p> <ul style="list-style-type: none"> - Ink Painting - Painting - Technology of Art Restoration and Conservation

Art Administration and Art Management Curriculum: The department has many students and alumni working in museums, art galleries, and government cultural bureaus, offering the department a wealth of resources from which to draw; students learn exhibition and art activity planning so as to better help them understand how to attract public and media attention to their work.

Stereoscopic or Multi-media Creation Curriculum: involves the fields of lacquer painting, ceramics, and digital images manipulation to create high quality arts.

Career Prospects

Art Educator

Art Administrator

Art Researcher

- Some graduates go on to become prominent art historians, art critics, or college teachers

Professional Artists

- Some graduates go on to open their own art studio

Designers, Gallery Coordinators

- Some graduates go on to work in the media and design industries